



Commission de la santé mentale du Canada

The Role of Technology in Mental Health and Wellness

(...and what in the world is a Hackathon, anyway?!)

Feb 7-8 2018/Vancouver, BC BC FNHA Mental Wellness Summit





Mental Health Commission of Canada

Overview



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Mental Health Commission of Canada

Who are we?



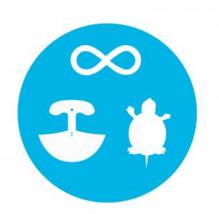


A Path of Reconciliation

MHCC's Journey of Learning, Listening and Growth

- Board Representation
- Reconciliation workshops
- Cultural exchanges
- Working with NAOs







A Path of Reconciliation

MHCC's Journey of Learning, Listening and Growth







E-Mental Health

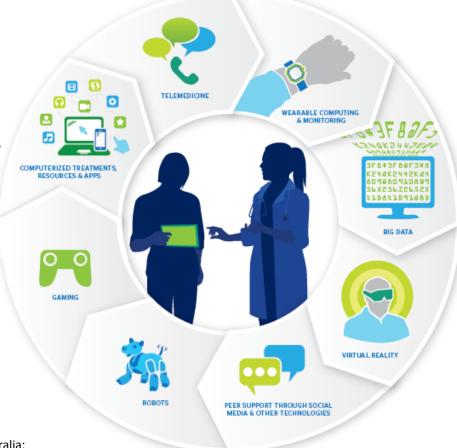
Overview



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What is e-Mental health?

"...mental health services and information delivered or enhanced through the Internet and related technologies."



Christensen H, Griffiths KM, Evans K. (2002). e-Mental Health in Australia: Implications of the Internet and Related Technologies for Policy. ISC Discussion Paper No 3.



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Why e-Mental health?

- Access to mental health services continues to be a significant barrier to people getting the help they need
- E-Therapies can be as effective as face-to-face therapies, including the delivery of cognitive behavioural therapy for mild to moderate anxiety and depression





Hackathon

Placeholder



HACKING HEALTH

Breaking Down the Barriers to Innovation in Healthcare





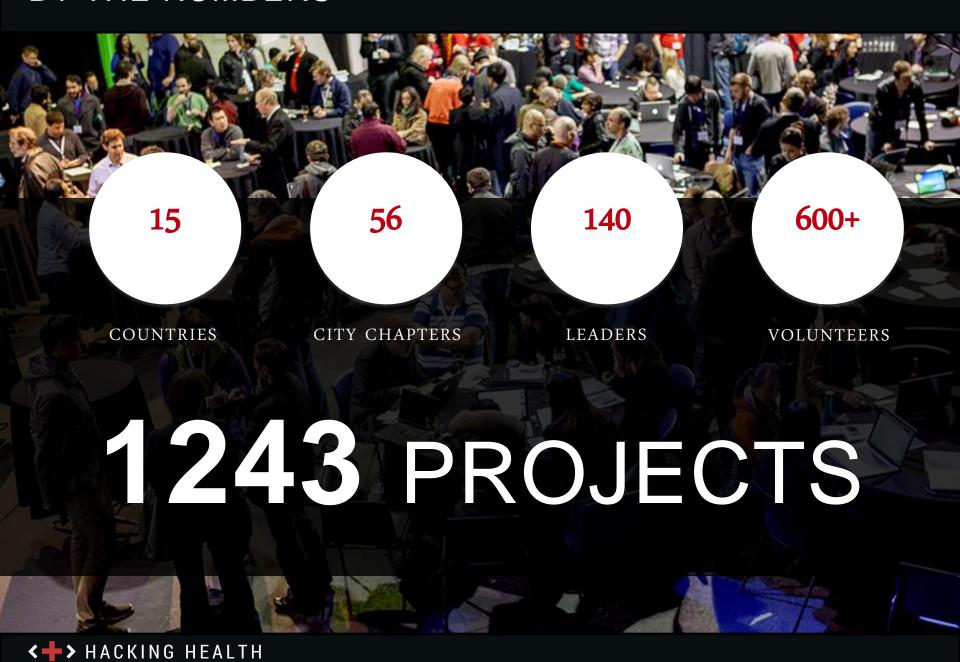


WHAT IS HACKING HEALTH?

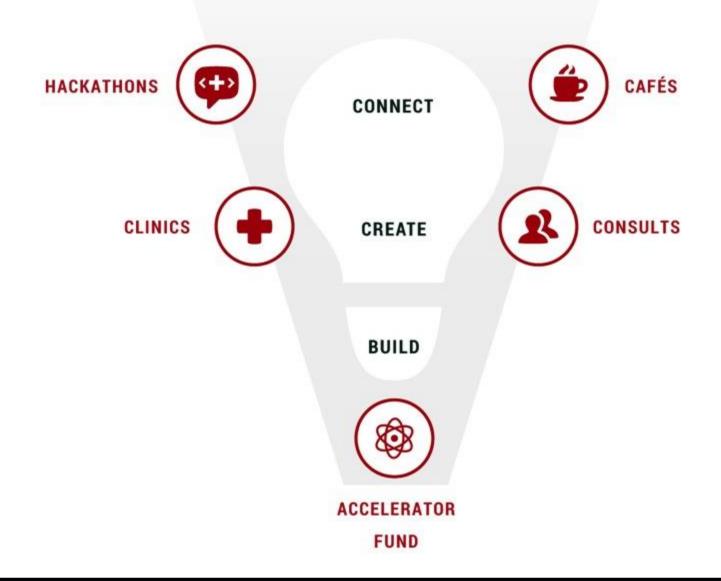
OUR MISSION



BY THE NUMBERS



OUR EVENTS AND ACTIVITIES



WE CATALYSE COLLABORATIONS

Commission of Canada

la santé mentale du Canada

CLINICIANS

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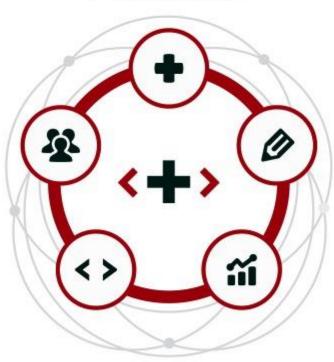
Transform everyday healthcare challenges into real solutions.

PATIENTS

Connect to create holistic solutions with patients, not only for patients.

DEVELOPERS

Work collaboratively to break down barriers to innovation in healthcare.



DESIGNERS

Create powerful patient and provider experiences through simplifying complex issues.

ENTREPRENEURS

Connect, validate and grow startups.

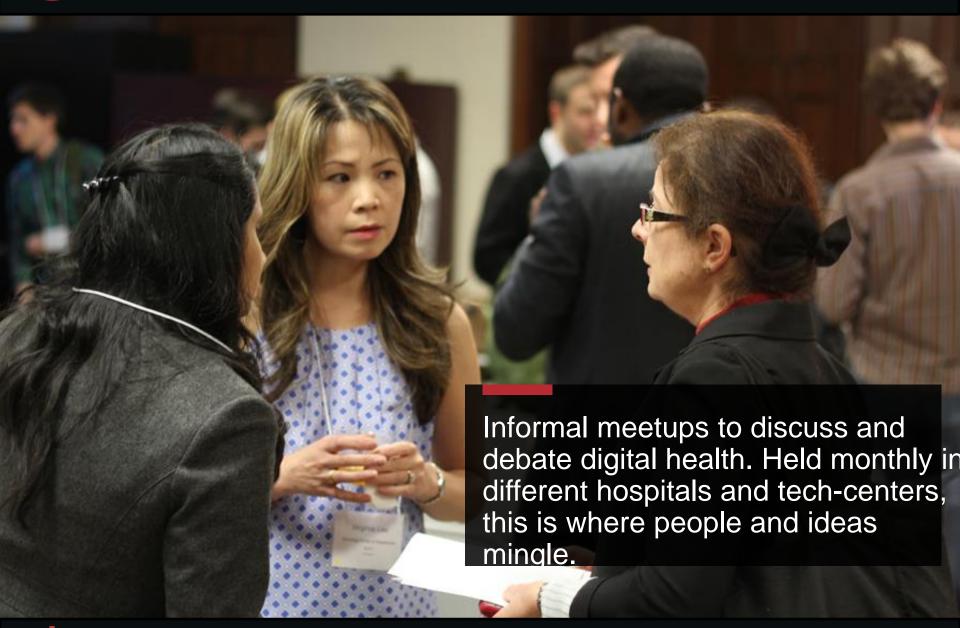
ENGAGING PATIENTS AND END USERS

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Participatory design (also known as co-operative design or co-design) is an approach to design attempting to actively involve all stakeholders in the design process to help ensure the result meets their needs.

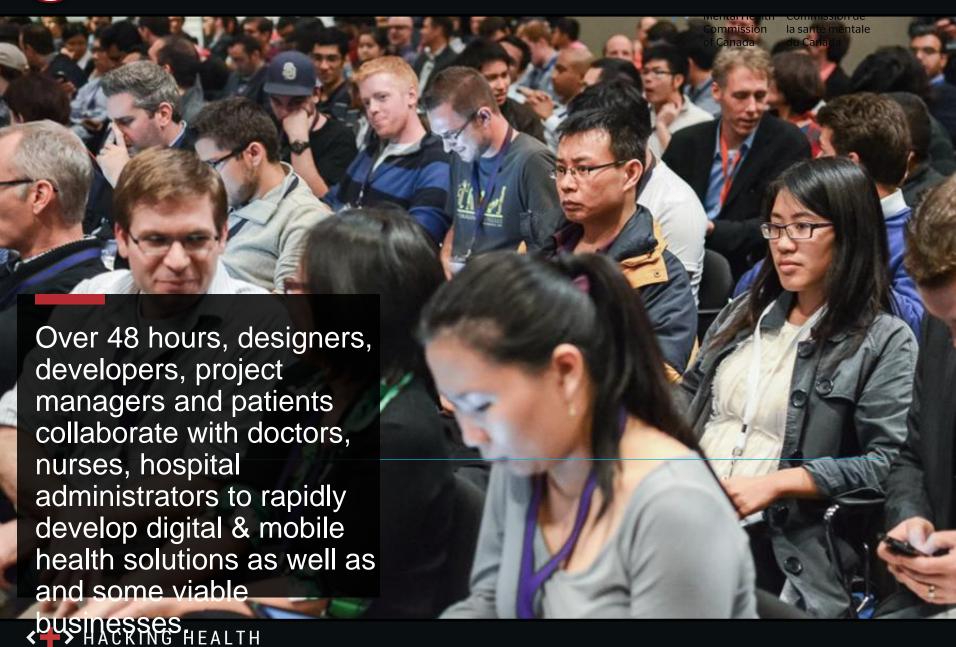
In healthcare, this principle is demonstrated in the push for patient-centered design. The need patient engagement — asking patients what they want instead of assuming - is further supported by movements such as **Patients Included.**





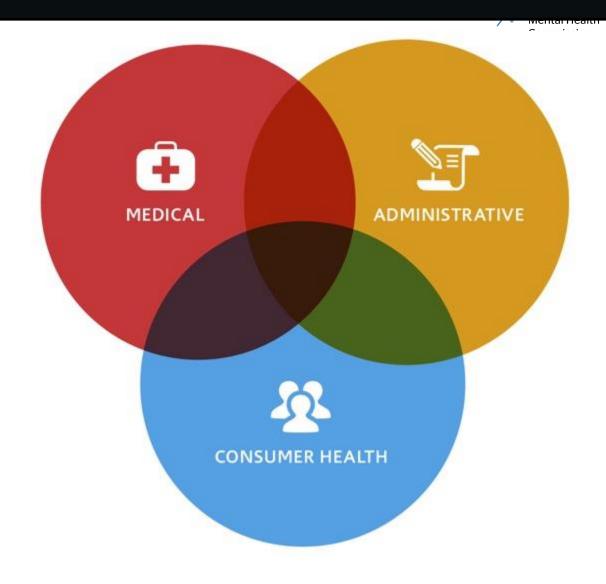


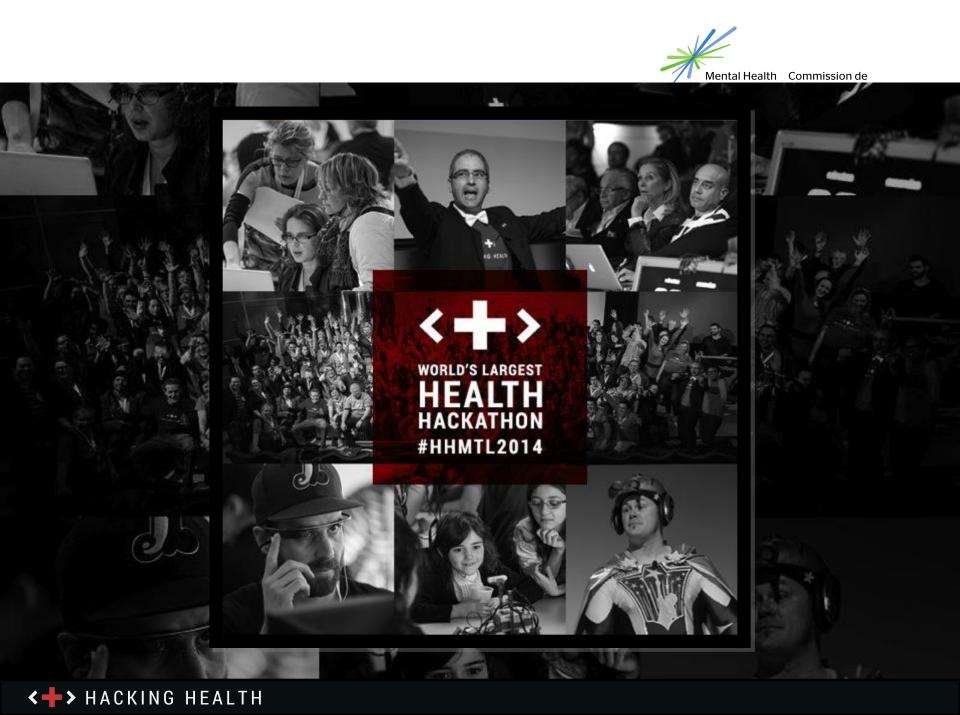
WEEKEND HACKATHONS



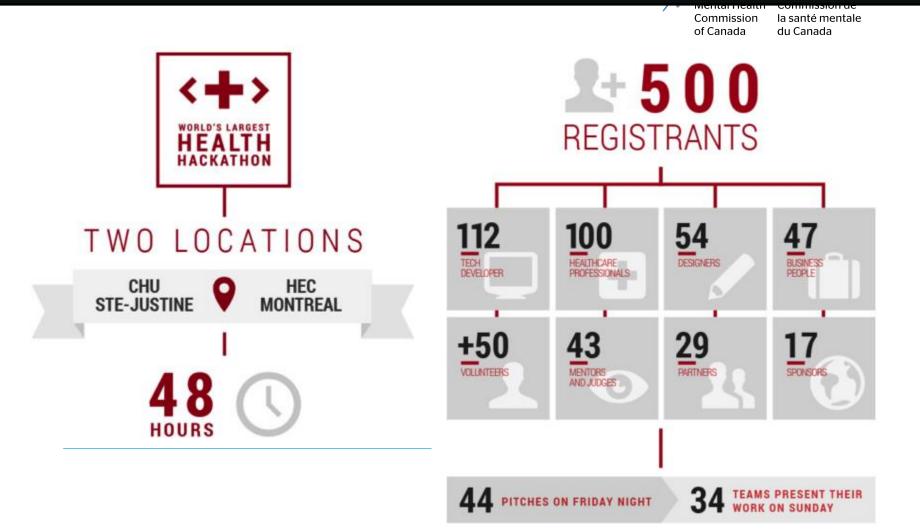


TYPES OF PROJECTS





MAJOR EVENT EXAMPLE



HACKING HEALTH HACKATHON: TYPICAL PROGRAM

FRIDAY

PM

Pitch clinics

Evening

High Energy

Cocktail

Reception

Project Pitches

Team formation

SATURDAY

ALL DAY

Fuel! (Breakfast)

Team building

Challenge

HACK

Fuel! (Lunch)

HACK

SUNDAY

AM

Fuel!

(Breakfast)

Prepare and

submit Demo

Fuel! (Lunch)

PM

Demo and presentation

Winners announced





Nokiwiin Tribal Council



Breakout Session

40 minutes



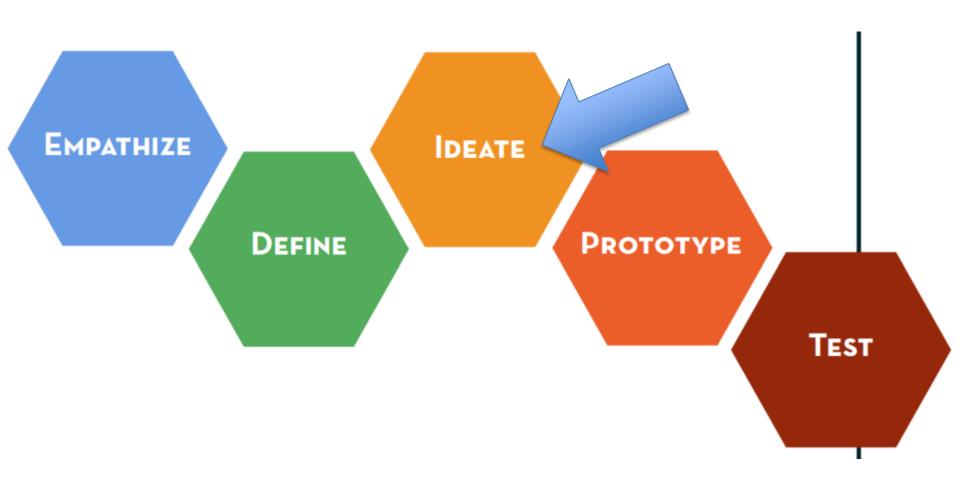
Intro to design thinking





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Intro to design thinking





It all starts with...

EMPATHY



STEP 1: PARTNER DIALOGUE

6 minutes (2 sessions x 3 min each)



Think about...

The last time you accessed (or tried to access) a health service for yourself or someone you care about

Questions for your partner...

- How was that experience for you?
- Was it a positive experience? Why or why not?
- Were there opportunities for improvement?
- Did you get what you wanted to get out of it?



STEP 2: DIG DEEPER

4 minutes (2 sessions x 2 min each)



Focus in...

- Was there one part of your partners story that really stood out to you?
- Was there one component that if improved could make their experience easier/better/faster?
 - Dig deeper!



Now lets...

DEFINE

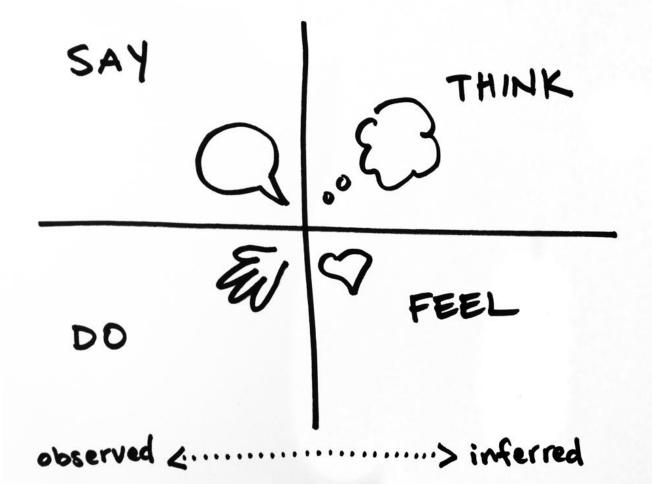


STEP 3: CAPTURE FINDINGS

2 minutes



Where possible, use ACTION words!





STEP 4: WRITE A PROBLEM STATEMENT

3 minutes



Example #1:

"Cameron needs a way to connect with a mental health professional in his community

BECAUSE/BUT/AND there are not enough counsellors to access timely support."

Example #2:

"Melissa needs a way to find more information about alcohol dependence BECAUSE/BUT/AND she is worried about her sisters drinking habits and wants to know how to talk to a professional about it"



Now, time to...

IDEATE



STEP 5: CAPTURE WAYS TO MEET YOUR PARTNER'S NEEDS

5 minutes

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Idea #1

Idea #2

Idea #3

Idea #4

Write, draw, map it out...think outside the box!



STEP 6: SHARE YOUR SOLUTIONS & CAPTURE FEEDBACK

6 minutes (2 sessions x 3 min each)



What worked?

What could be improved?

Questions?

Ideas



Share back...

Let's share our solutions with one another!





What comes next?

Continue to iterate your ideas

Commit to share what you heard Practice what you learned



Miigwetch! Thank you!

Financial contribution from



Health Canada Santé Canada

